

# Consumer Choice, Utility, and Revealed Preference



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# Agenda

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- Consumer Utility
- Consumer Choice
- Revealed Preference



# Consumer Theory

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- There are two important pillars that consumer theory rests upon:
  - The utility function
  - The budget constraint



# Utility Function

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- A utility function is a function/process that maps a bundle of goods into satisfaction where the satisfaction can be ranked for each bundle of goods.
  - In essence, it allows us to rank the desirability of consuming different bundles of goods.
- A bundle of goods is a particular set of goods you choose to consume.
  - This is also referred to as a consumption bundle.



# Mathematically Representing Utility

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- In Economics, we tend to define the utility function as the following:
  - $U = u(x_1, x_2, \dots, x_n)$  where
    - $U$  is the level of satisfaction you receive from consuming the bundle of goods consisting of  $x_1, x_2, \dots, x_n$
    - $u( )$  is the function that maps the bundle of goods into satisfaction. (Think of this as the mathematical representation of your brain.)
    - $x_i$  for  $i = 1, 2, \dots, n$  is the quantity of a particular good consumed from a bundle of goods, e.g.,  $x_1$  may be 5 pancakes.



# Example of Representing Utility in Mathematical Terms

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- Suppose you have a utility function that is based on three goods pizza, soda, and buffalo wings. We can represent your utility function as  $U = u(x_1, x_2, x_3)$ .
  - $x_1$  = amount of pizza consumed
  - $x_2$  = amount of soda consumed
  - $x_n = x_3$  = amount of buffalo wings consumed



# Example of Representing Utility in Mathematical Terms

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- Suppose you have a choice of consuming one of two different bundles of goods.
  - Bundle 1 has a large pepperoni pizza, a two liter bottle of coke, and 20 spicy buffalo wings.
  - Bundle 2 has a large pepperoni pizza, a two liter bottle of coke, and 40 spicy buffalo wings.



# Example of Representing Utility Cont.

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- For bundle 1
  - $x_1$  = a large pepperoni pizza
  - $x_2$  = a two liter bottle of coke
  - $x_n = x_3 = 20$  spicy buffalo wings
- For bundle 2
  - $x_1$  = a large pepperoni pizza
  - $x_2$  = a two liter bottle of coke
  - $x_n = x_3 = 40$  spicy buffalo wings





# Example of Representing Utility Cont.

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- We can further write the following:
  - $U^1 = u(\text{a large pepperoni pizza, a two liter bottle of coke, 20 spicy buffalo wings})$
  - $U^2 = u(\text{a large pepperoni pizza, a two liter bottle of coke, 40 spicy buffalo wings})$ 
    - Remember  $u( )$  is just a function that transforms bundles of goods into satisfaction. (Think of it as your brain.)
  - What might be inclined to say that  $U^2 > U^1$ .
    - Why?



# Some Notes on Utility

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- It was once thought that utility could be broken down into units called utils.
- Total utility is defined as the utility you receive from consuming a particular bundle of goods.
- For analytical tractability, total utility can be given a number value.
  - In our previous example we could say that  $U^1 = 100$  and  $U^2 = 200$ .



# Some Notes on Utility Cont.

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- There are two views of utility:
  - Cardinal Utility
    - Cardinal utility is the belief that utility can be measured and compared on a unit by unit basis.
      - E.g., A utility measure of 200 is twice as big as a utility measure of 100.
  - Ordinal Utility
    - Ordinal utility is where you rank bundles of goods, but cannot say how much greater one bundle is to another.
      - Ranking is the only thing that matters when dealing with ordinal utility.



# Utility from Consuming One Good

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- When examining utility, we sometimes would like to examine how one good affects our utility.
- This can be looked at by assuming that we have only one good in our utility function, i.e.,  $U=u(x)$ .
- A more realistic outlook is that we examine only one good in our utility function, holding all the other goods constant.



# Utility from Consuming One Good Cont.

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- Mathematically, we can represent holding things constant in the following two manners for one good:
  - $U = u(x_1; x_2, x_3, \dots, x_n)$  or
  - $U = u(x_1 \mid x_2, x_3, \dots, x_n)$ 
    - Where it is understood using this notation that goods  $x_2$  through  $x_n$  are held at some constant level.



# Marginal Utility (MU)

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- Marginal utility is defined as the change in total utility divided by a change in the consumption of a particular good.
- In mathematical terms, marginal utility of good  $i$  is defined as  $du(x)/dx$ , which is just the first derivative of the utility function with respect to good  $x$ .

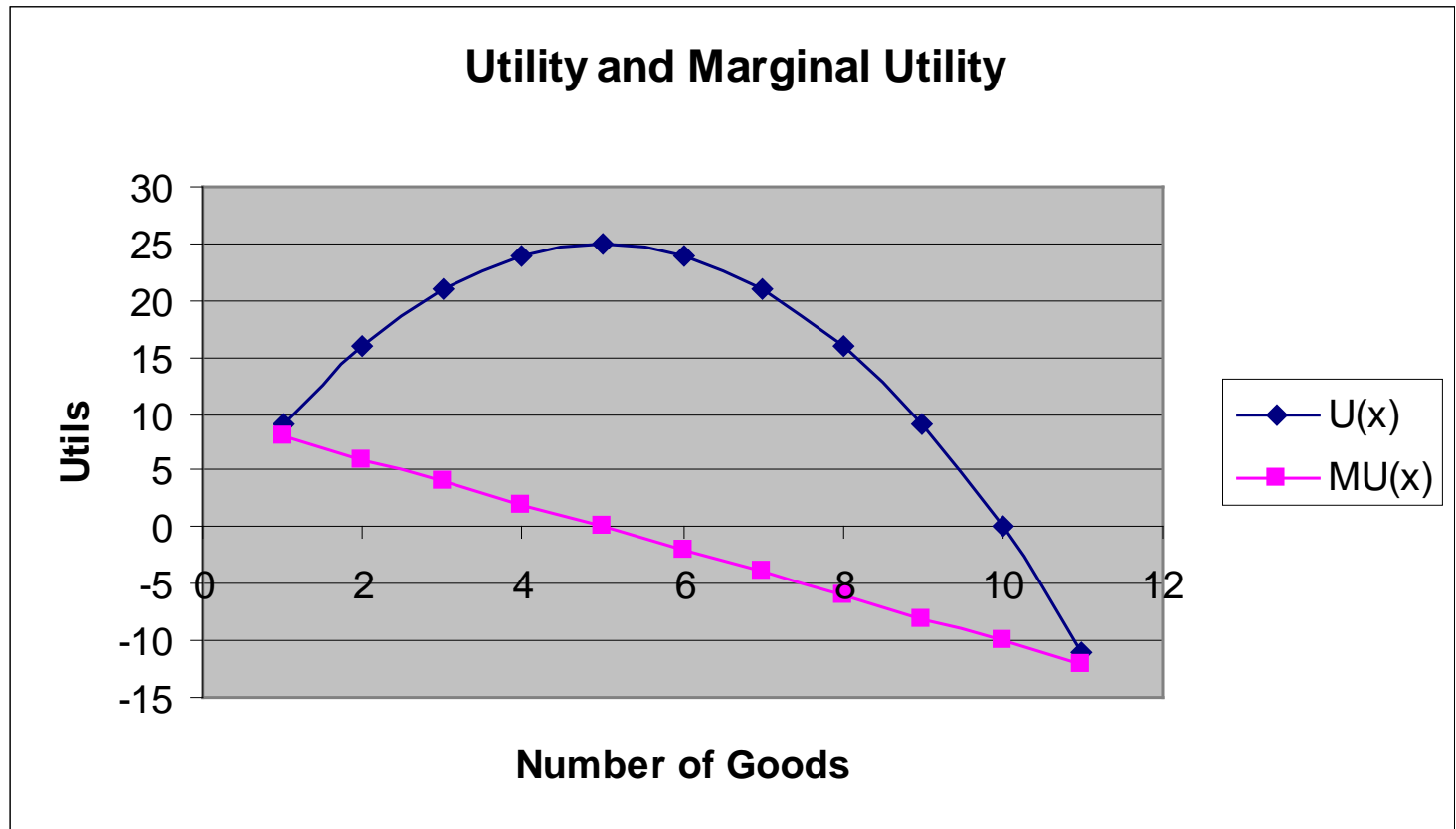


# Calculating Marginal Utility

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- Suppose Dr. Hurley only like to consume chocolate.
- Also, assume that Dr. Hurley's total utility function can be represented as  $U(x) = 10x - x^2$
- This implies that  $MU(x) = du/dx = 10 - 2x$ 
  - Assuming that chocolates were free, how many chocolates would Dr. Hurley consume?

# Total Utility and marginal Utility of $U(x) = 10x - x^2$





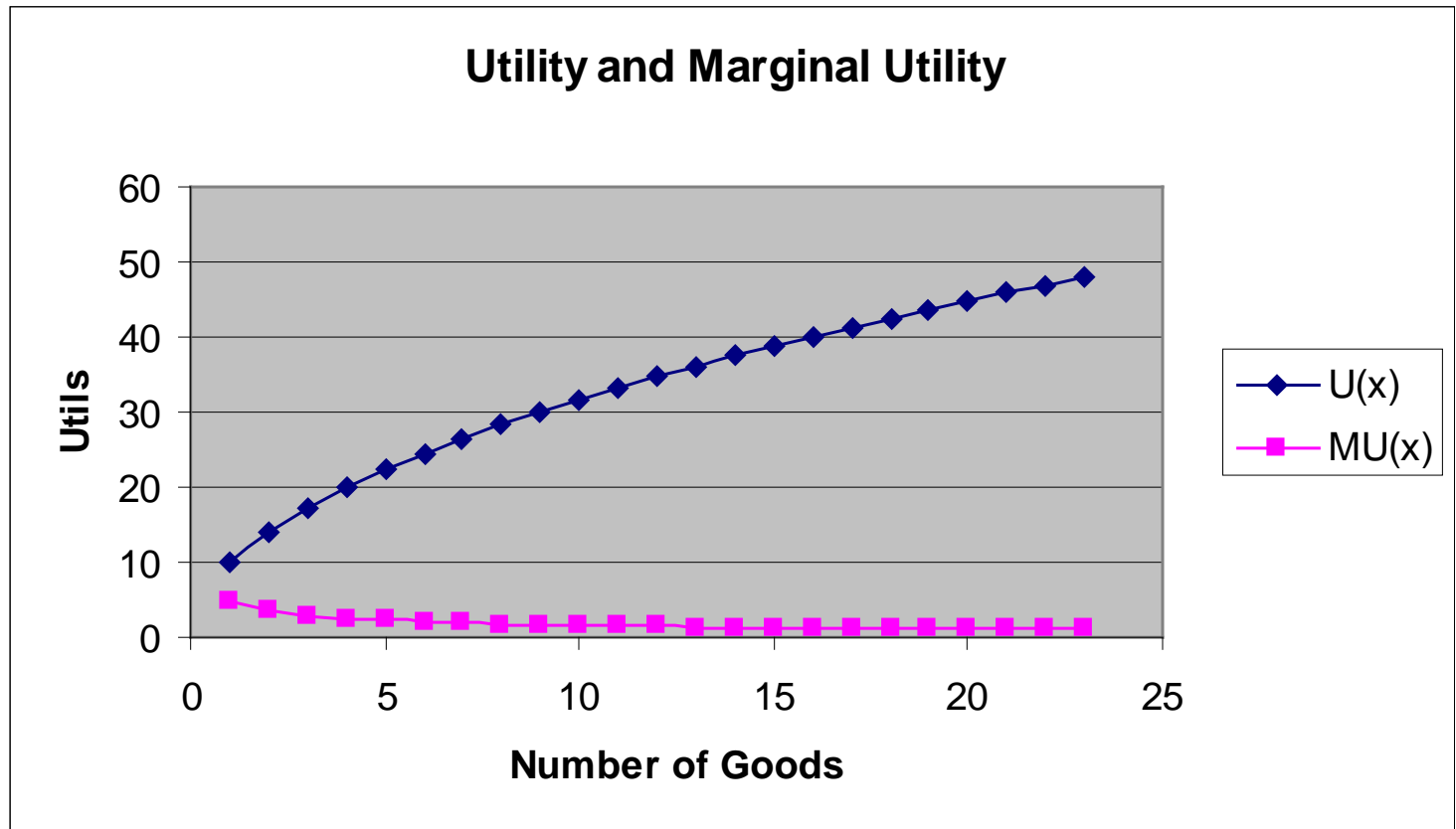


# Deriving Total and Marginal Utility from a Function

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- Suppose you could represent your utility function for drinking Mountain Dew as the following:  $U = u(x)$ 
  - Where  $u(x) = 10x^{1/2}$
- What is Total Utility and Marginal Utility?
  - Graph both.

# Total Utility and marginal Utility of $U(x) = 10x^{1/2}$





# Lessons Learned from Example

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- As long as marginal utility is positive, total utility will increase.
- Total and marginal utility can be negative.
- When marginal utility is zero, total utility is maximized.
- This graph demonstrated the Law of Diminishing Marginal Utility.



# Law of Diminishing Marginal Utility

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- This law states that as you consume more units of a particular good during a set time, at some point your marginal utility will decrease as your consumption increases.
  - Note: Beware of laws in economics, they are not like physical laws.
  - This is equivalent to saying that the derivative of MU is negative.



# Utility from Consuming Two Goods

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- When examining utility, we sometimes would like to examine how two good interrelate in our utility function.
- This can be looked at by assuming that we have only one good in our utility function, i.e.,  $U = u(x_1, x_2)$ .
- A more realistic outlook is that we examine two goods in our utility function, holding all the other goods constant.



# Utility from Consuming Two Goods Cont.

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- Mathematically, we can represent holding things constant in the following two manners for two goods:
  - $U = u(x_1, x_2; x_3, \dots, x_n)$  or
  - $U = u(x_1, x_2 \mid x_3, \dots, x_n)$ 
    - Where it is understood using this notation that goods  $x_3$  through  $x_n$  are held at some constant level.



# Isoutility

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- To this point we have examined utility based on the consumption of one good.
  - Realistically, our consumption bundles have more than one item in them.
- When more than one good exist in our consumption bundle and utility function, it becomes important for us to examine the idea of isoutility.



# Isoutility

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- Isoutility is a concept where differing bundles of goods provide the same level of utility.
- From the idea of isoutility comes the graphical representation--an indifference curve.
  - An indifference curve is the graphical representation of differing bundles of goods giving the same level of utility.





# Demonstrating an Indifference Curve

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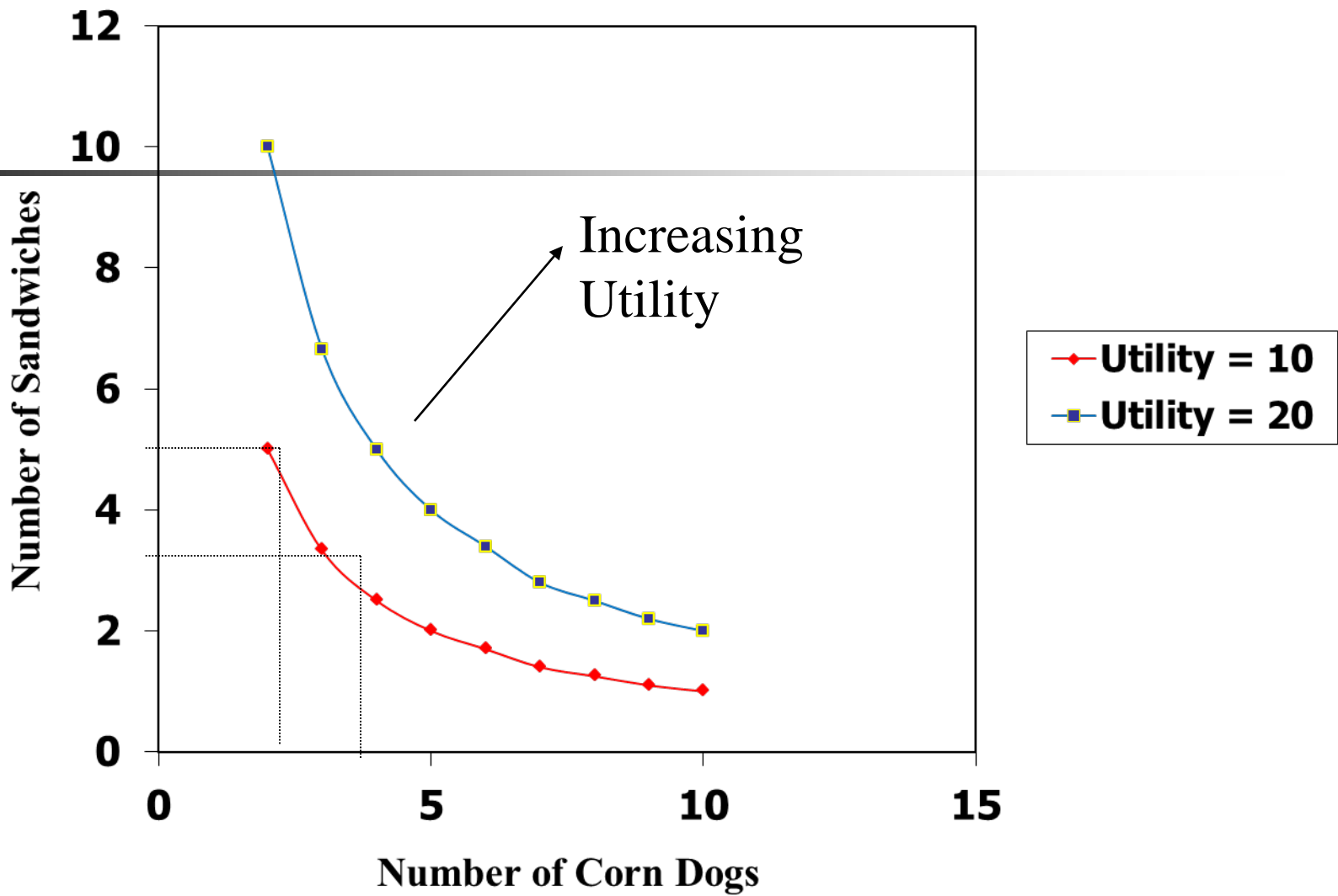
- Suppose we have two goods in our utility function—corn dogs (C) and sandwiches (S).
- To obtain an indifference curve, we want to hold our utility constant and look at the different bundles of consumption of each good that provide the same utility.
- Suppose we know that we have the following utility function  $U = u(C, S) = C * S$



# Demonstrating an Indifference Curve Cont.

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- To derive the indifference curve, we want to keep  $U$  constant.
  - In this case we will assume  $U = 10$ 
    - What bundles of goods will give us this level of satisfaction?
    - What if  $U = 20$ ?





# Observations

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- The two utility curves do not cross each other.
  - Why?
- Utility is increasing as you move away from the x and y-axis.
- As you consume more of one of the goods, the consumption of the other good has relatively more value to you.
- Any other observations?

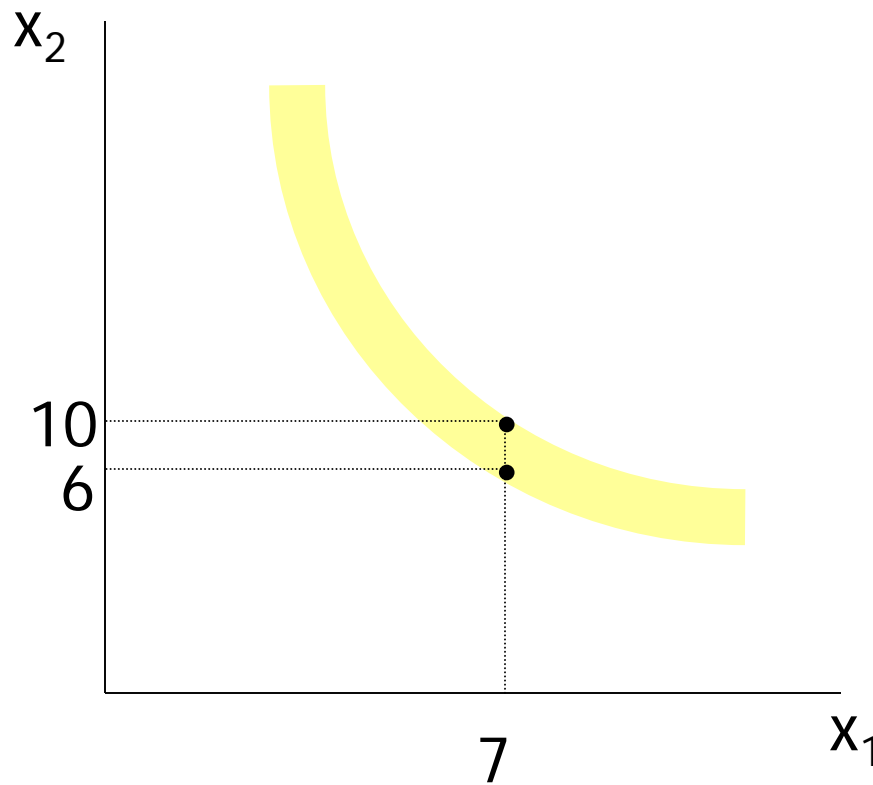


# Notes on Indifference Curves

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- Indifference curves usually are not considered thick.
  - Why.
- Indifference curves tend to not be upward sloping.
  - Why?

# Example of a Thick Indifference Curve





# Marginal Rate of Substitution (MRS)

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- When examining indifference curves, it is important to look at the tradeoff between consuming one good versus the other.
  - This is called examining the marginal rate of substitution.
  - The marginal rate of substitution can be defined as the rate at which the consumer is willing to trade one good for another.
  - Why is this important to examine?



# Mathematical Representation of MRS

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- MRS of good  $x_i$  for good  $x_j$ 
  - $=dx_j / dx_i$





# Example of Calculating MRS

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- From our previous example, we had the following utility function:
  - $U = u(C, S) = C * S$
  - Setting  $U = 10$ , what is the MRS of corndogs for sandwiches at 2 sandwiches and 5 corndogs, i.e.,  $dS / dC$ ?



# Implication of Indifference Curve

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- Due to indifference curves, we have the following relationship for differing bundles of goods:
  - $(dx_j / dx_i) = -(MU_{x_i} / MU_{x_j})$ 
    - Which implies  $(dx_j * MU_{x_j}) = -(MU_{x_i} * dx_i)$
    - Which implies  $(dx_j * MU_{x_j}) + (MU_{x_i} * dx_i) = 0$
  - This implies that the loss in utility from consuming less of good  $x_j$  is just matched by the gain in utility from consuming more of  $x_i$ .



# Budget Constraint

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- This constraint defines the feasible set of consumption bundles you are able to consume.
- It is dependent on three things:
  - The prices of the goods in your consumption bundle.
  - The quantity of each good in your consumption bundle.
  - Your income.



# Budget Constraint Cont.

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- The budget constraint for two goods is defined as the following:
- $m = p_1 * x_1 + p_2 * x_2$ 
  - $m$  = income
  - $p_1$  = the price of  $x_1$
  - $p_2$  = the price of  $x_2$
  - $x_1$  = the quantity consumed of good 1
  - $x_2$  = the quantity consumed of good 2



# Budget Constraint Cont.

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- Assume that we want to graph the budget constraint and choose  $x_2$  as the good we want to put on the y-axis.
- $m = p_1 * x_1 + p_2 * x_2$  can be rewritten as:
- $x_2 = (m/p_2) - (p_1/p_2) * x_1$ 
  - With this equation we can draw the budget constraint on a graph.
  - Note that the slope of the budget constraint is equal to the negative of the price of good 1 divided by the price of good 2.



# Budget Constraint Example

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- Suppose you have \$100 to spend on chips and soda. You know that the price of chips is \$1 and the price of soda is \$2. Draw your budget curve assuming that chips will be on the y-axis.

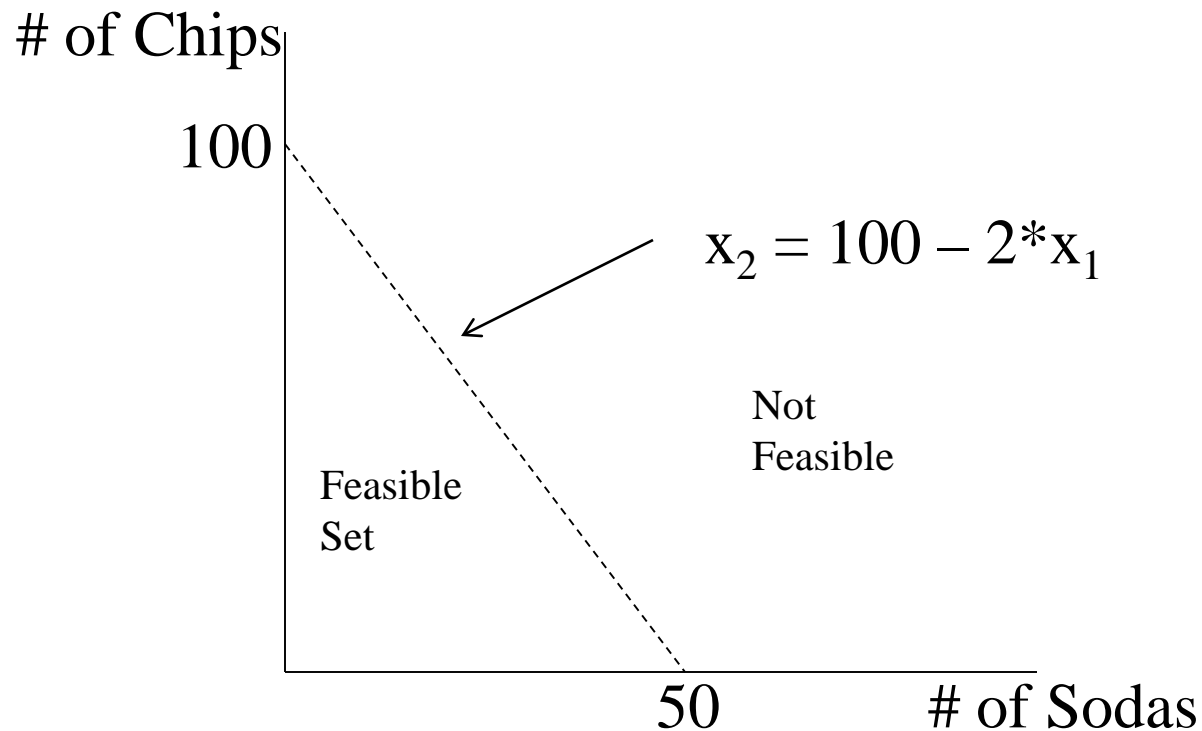


# Budget Constraint Example

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- Budget equation:
  - $\$100 = \$2 * x_1 + \$1 * x_2$
  - $\Rightarrow x_2 = 100 - 2 * x_1$

# Budget Constraint Cont.







# Consumer Equilibrium

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- Consumer equilibrium is comprised of two concepts:
  - The utility function
  - The budget constraint
- Consumer equilibrium can be defined as a consumption bundle that is feasible given a particular budget constraint and maximizes total utility.



# Consumer Equilibrium Cont.

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- If there was no budget constraint, a person would consume each good to the point where marginal utility of consumption for each good is zero.
  - Why?
- Given a budget constraint, the consumer maximizes total utility by consuming a bundle that is feasible.
  - A feasible bundle is one that lies either on or inside the budget constraint.



# Consumer Equilibrium Cont.

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- In graphical terms, consumer equilibrium is defined as the point where the highest utility function touches the budget constraint.



# General Utility Maximization Model

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$$\underset{x_1, x_2, \dots, x_n}{Max} \quad u(x_1, x_2, \dots, x_n)$$

subject to :

$$m \geq \sum_{i=1}^n p_i x_i$$



# Utility Maximization with One Good

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$$\underset{x}{Max} u(x)$$

subject to :

$$m \geq px$$

$$\Gamma(x, \lambda) = u(x) + \lambda(m - px)$$

$$\frac{\partial \Gamma}{\partial x} = \frac{\partial u}{\partial x} - \lambda p = 0$$

$$\Rightarrow \lambda = \frac{\frac{\partial u}{\partial x}}{p} = \frac{MU}{p}$$

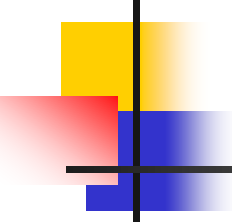
$$\frac{\partial \Gamma}{\partial \lambda} = m - px \geq 0$$



# Utility Maximization with One Good Cont.

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- When your maximizing utility with respect to one good, there are two scenarios that occur:
  - You have more money than you need to maximize your utility, so you do not spend all of your money.
    - This implies  $\lambda = 0$  and  $m > px$ .
  - You run out of money before you reach the highest amount of utility you can achieve.
    - This implies  $\lambda > 0$  and  $m = px$ .
  - To solve this problem, you need to check which scenario provides the highest utility while satisfying the constraint.

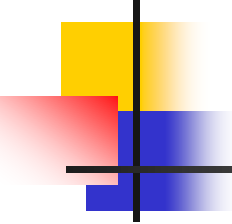


# Consumer Equilibrium

## Example for One Good

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- Suppose we have the following utility function:
  - $U = u(x) = x^{1/2}$
- Suppose the price of good  $x$  is \$5 and the income available is \$125.
- What is the optimal utility and how much money do you have left?



# Consumer Equilibrium

## Example for One Good Cont.

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- Now, Suppose we have the following utility function:
  - $U = u(x) = 10x - x^2$
- Suppose the price of good  $x$  is \$5 and the income available is \$125.
- What is the optimal utility and how much money do you have left?





# Utility Maximization for Two Goods

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- Suppose we have the following utility function:
  - $U = u(x_1, x_2)$ 
    - Where  $x_1$  is equal to the number of good 1
    - Where  $x_2$  is equal to the number of good 2
- Suppose we have the following budget constraint:
  - $M = p_1 * x_1 + p_2 * x_2$ 
    - Where  $p_1$  is equal to the price of good 1
    - Where  $p_2$  is equal to the price of good 2



# Utility Maximization with Two Goods Cont.

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$$\underset{x_1, x_2}{Max} u(x_1, x_2)$$

$$\text{subject to : } m = p_1 x_1 + p_2 x_2$$



# Utility Maximization with Two Goods Cont.

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$$\Gamma(x_1, x_2, \lambda) = u(x_1, x_2) + \lambda(m - p_1x_1 - p_2x_2)$$

$$\frac{\partial \Gamma}{\partial x_1} = \frac{\partial u}{\partial x_1} - \lambda p_1 = 0$$

$$\Rightarrow MU_{x_1} = \lambda p_1$$

$$\Rightarrow \lambda = \frac{MU_{x_1}}{p_1}$$

$$\frac{\partial \Gamma}{\partial x_2} = \frac{\partial u}{\partial x_2} - \lambda p_2 = 0$$

$$\Rightarrow MU_{x_2} = \lambda p_2$$

$$\Rightarrow \lambda = \frac{MU_{x_2}}{p_2}$$



# Utility Maximization with Two Goods Cont.

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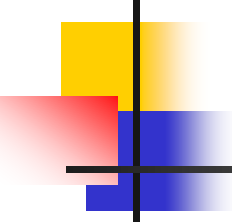
- $(p_j/p_i) = (MU_j/MU_i)$  can be rewritten as:
  - $(MU_j / p_j) = (MU_i / p_i)$
  - This says that you are normalizing the change in utility by the price of the good and then equating it to the normalized marginal utility of the other good.
- Another way to look at this is to say that the marginal utility derived from the last dollar spent for each good is equal.
- What happens if one side is greater than the other?



# Utility Maximization with Two Goods Cont.

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- Intuitively what we have done in the graph is equate the tradeoff from prices to the tradeoff in utility.
  - I.e.,  $(p_j/p_i) = (MU_j/MU_i)$ 
    - Where  $p_j$  is the price of good  $j$  and  $p_i$  is the price of good  $i$
    - Where  $MU_j$  is the marginal utility of consuming good  $j$  and  $MU_i$  is the marginal utility of consuming good  $i$



# Consumer Equilibrium

## Example for Two Goods

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- Suppose we have the following utility function:
  - $U = u(x_1, x_2) = x_1 * x_2$ 
    - Where  $x_1$  is equal to the number of hotdogs consumed
    - Where  $x_2$  is equal to the number of sodas consumed
- Suppose we have the following budget constraint:
  - $M = p_1 * x_1 + p_2 * x_2$ 
    - Where  $p_1$  is equal to the price of hotdogs consumed
    - Where  $p_2$  is equal to the price of sodas consumed



# Consumer Equilibrium

## Example Cont.

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- Now consider that you have a price of hotdogs ( $x_1$ ) equal to \$2 and a price of soda ( $x_2$ ) is a \$1.
- Also suppose that our income is \$16.
- Solution will be done in class.



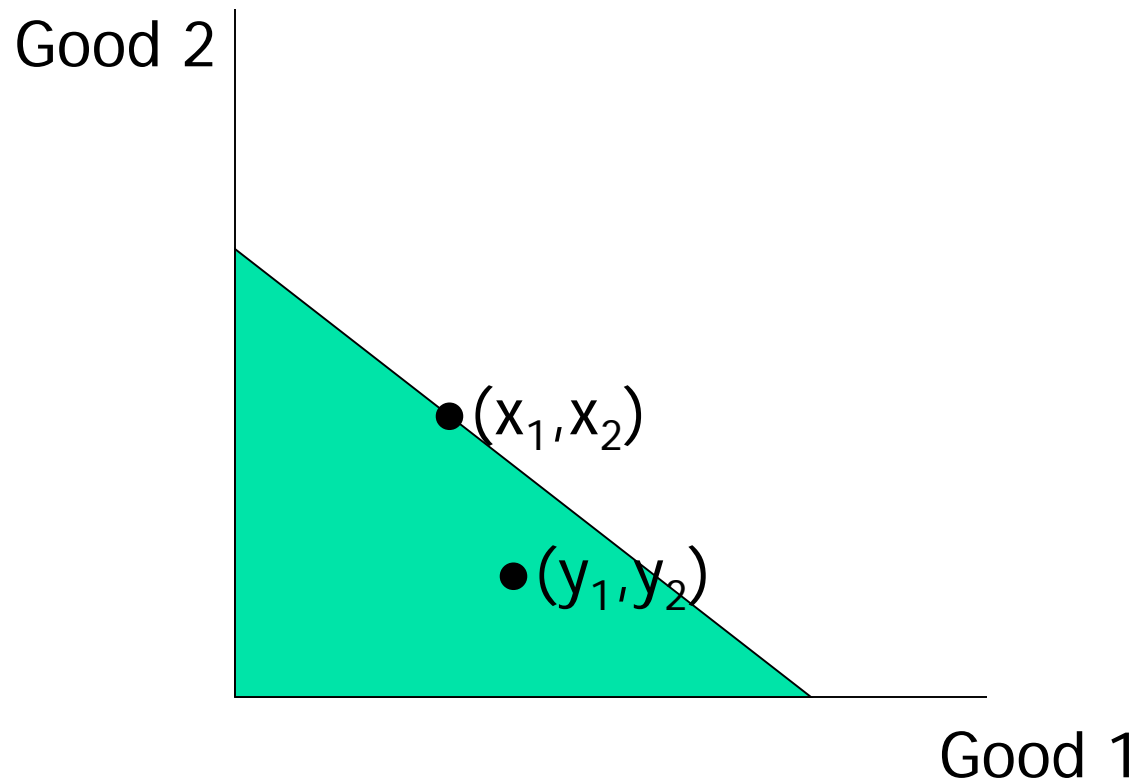
# Revealed Preference

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- Revealed Preference is about making observations of people's consumption values to understand their preferences.
- Suppose there are two bundles of goods  $(x_1, x_2)$  and  $(y_1, y_2)$ .
- An assumption of revealed preference is that the consumer always chooses the optimal bundle given her budget constraint.
- If prices are  $p_1$  and  $p_2$ , then we can represent these two bundles on a graph.



# Revealed Preference Cont.





## Revealed Preference Cont.

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- Define  $m = p_1x_1 + p_2x_2$
- We know from the above graph that  $p_1y_1 + p_2y_2 \leq m$ .
  - Why?
- We also know that  $p_1x_1 + p_2x_2 \geq p_1y_1 + p_2y_2$ .
  - Why?



# The Principle of Revealed Preference

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- If  $(x_1, x_2)$  is the chosen bundle of goods at prices  $(p_1, p_2)$ , and if  $(y_1, y_2)$  is affordable, i.e.,  $p_1x_1 + p_2x_2 \geq p_1y_1 + p_2y_2$ , then the bundle  $(x_1, x_2)$  is preferred to  $(y_1, y_2)$ , i.e.,  $(x_1, x_2) \succ (y_1, y_2)$ .
  - In this case, we say  $(x_1, x_2)$  is directly revealed preferred to  $(y_1, y_2)$ .
- Note: If the consumer is choosing the optimal bundle, then revealed preference will imply preference.



# Indirectly Revealed Prefer

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- Suppose that there is a set of prices  $(q_1, q_2)$  where  $(y_1, y_2)$  is directly revealed prefer to  $(z_1, z_2)$ , i.e., the consumer chooses  $(y_1, y_2)$  while  $q_1 y_1 + q_2 y_2 \geq q_1 z_1 + q_2 z_2$ .
- Also assume that at price  $(p_1, p_2)$ ,  $(x_1, x_2)$  is directly revealed preferred to  $(y_1, y_2)$ .

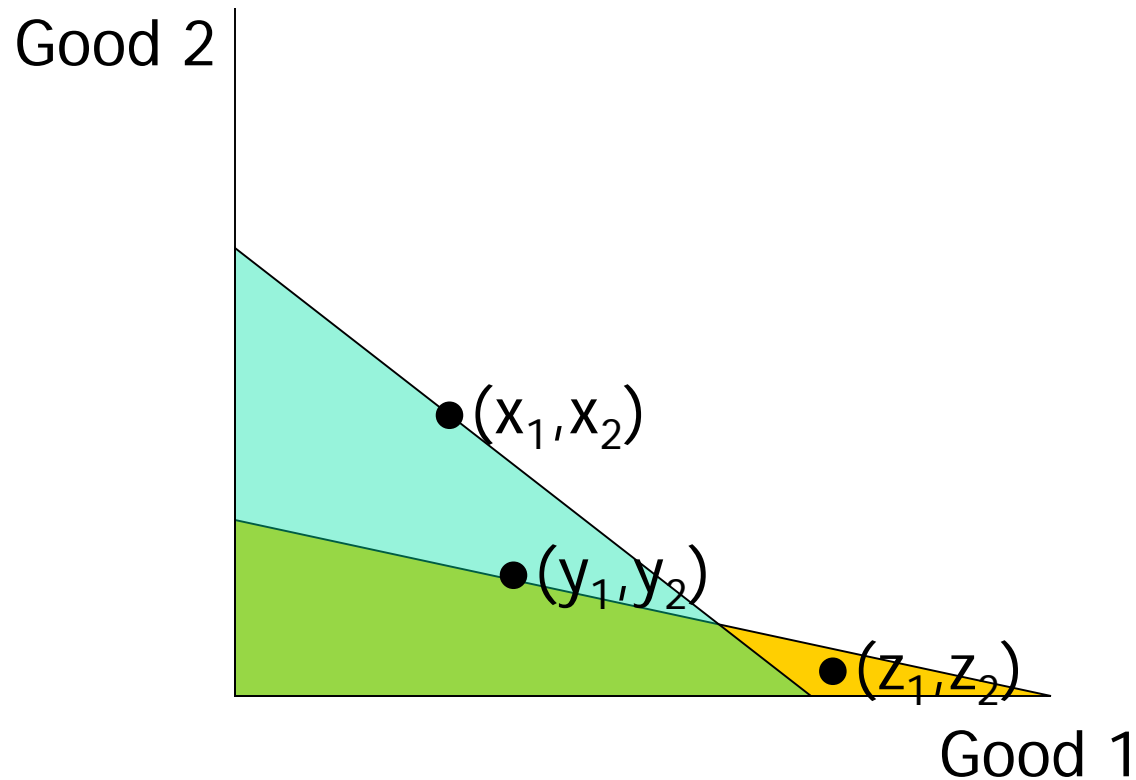


# Indirectly Revealed Prefer

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- Then we know that  $(x_1, x_2)$  is indirectly revealed preferred to  $(z_1, z_2)$ , even if  $(z_1, z_2)$  was not affordable at  $(p_1, p_2)$ .
- The graph on the next slide gives a visual representation of this.

# Indirectly Revealed Prefer Cont.



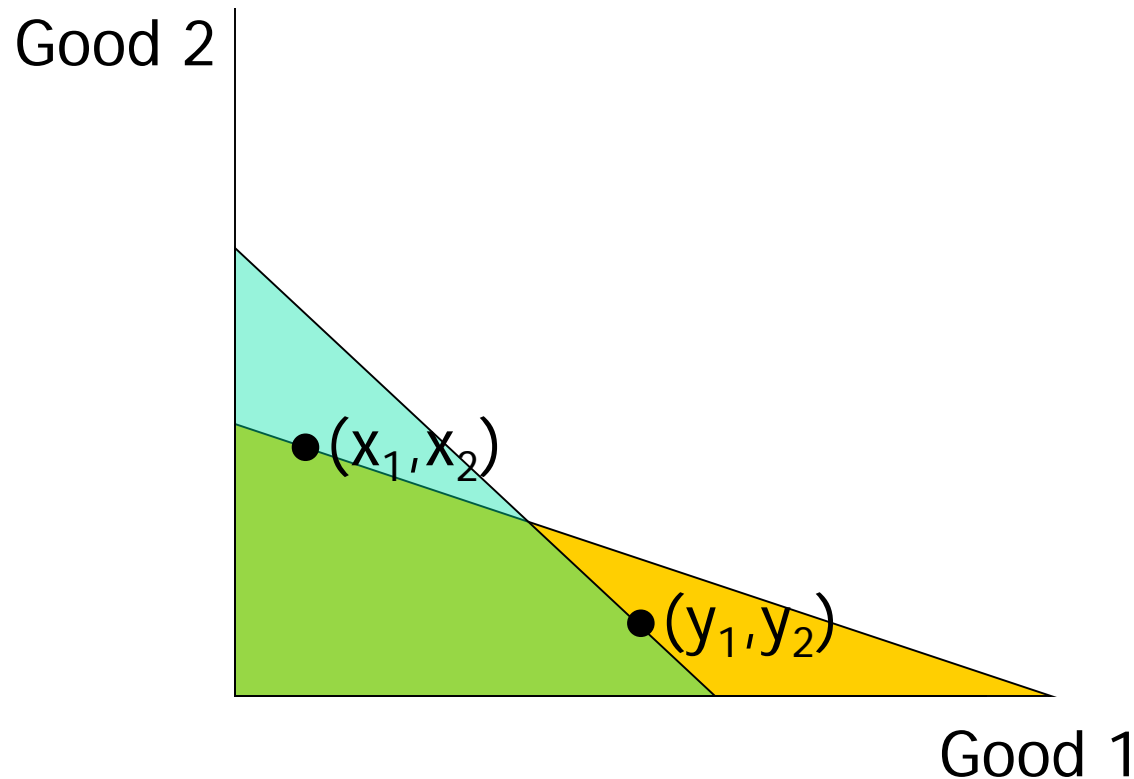


# Weak Axiom of Revealed Preference (WARP)

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- If the bundle  $(x_1, x_2)$  is directly revealed preferred to bundle  $(y_1, y_2)$  and the two bundles are not the same, then it is not possible that  $(y_1, y_2)$  is directly revealed preferred to  $(x_1, x_2)$  when  $(x_1, x_2)$  is affordable.

# Graphical Example of WARP Being Violated







# Example of WARP Being Violated

Observation	$p_1$	$p_2$	$x_1$	$x_2$
1	2	6	3	5
2	3	3	4	4

# Example of WARP Being Violated Cont.

		<b>Observations</b> <b><math>(x_1, x_2)</math></b>	
		1	2
		$(3, 5)$	$(5, 4)$
<b>Prices</b> <b><math>(p_1, p_2)</math></b>	1 $(2, 6)$	36	$34^*$
	2 $(3, 3)$	$24^*$	27



# Strong Axiom of Revealed Preference

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- If the bundle  $(x_1, x_2)$  is directly or indirectly revealed preferred to bundle  $(y_1, y_2)$  and the two bundles are not the same, then it is not possible that  $(y_1, y_2)$  is directly or indirectly revealed preferred to  $(x_1, x_2)$ .



## Example of SARP Being Violated

Observation	$p_1$	$p_2$	$x_1$	$x_2$
1	1	1	9	4
2	2	1	3	7
3	1	2	1	10



# Example of SARP Being Violated Cont.

		Observations ( $x_1, x_2$ )		
		(9,4)	(3,7)	(1,10)
Prices ( $p_1, p_2$ )	(1,1)	13	10	11
	(2,1)	23	13	12
	(1,2)	17	17	21