

ACADEMIC SENATE – FAIRNESS BOARD

Winter 2016

Due: Wednesday, March 30, 2016

MEMBERS	
Name	College/Unit
Brussel, Eric	CSM
Campos-Chillon, Fernando	CAFES
Deif, Ahmed	OCOB
Hill, Debi	SudAffairs
Kyker, Bradley	PCS
Leithner, Anika (CH)	CLA
Mealy, Bryan	CENG
Nelson, Jill	CAED
Rajah, Justin	ASI
Sawyer, Thomas	ASI

CHARGES	
Charge	Status/Notes
Revisions of campus cheating policy. End of winter 2016.	<p>Per instructions from the chair of the Academic Senate, Gary Laver, the Fairness Board did not discuss revisions of the campus cheating policy, as there are still no clear instructions from the CSU level concerning the exact nature of those revisions. Instead, the Fairness Board met on 1/21/2016 to discuss its own policies and procedures. The Board specifically addressed three questions:</p> <ol style="list-style-type: none">1. Retention of faculty materials Board members agreed that the current policy seems largely effective, but that it might make sense to create more awareness about the existing policy to keep materials for at least one quarter among faculty. The Board also acknowledged that some college and departments have policies that require faculty to retain materials beyond the one quarter required by the university.2. Due Process The Board discussed whether the language in the procedures should be changed from “should” to “must,” i.e. requiring that students first attempt to resolve their grading dispute with the instructor and/or chair of their department. FB chair offered to draft language that would clarify the due process by changing the “should” to a “must” (or at least “strongly

	<p>encouraged”) and subsequently circulate the proposed changes for approval by members. However, it seems that it first needs t be clarified exactly what the university and/or CSU policy regarding this issue is before the Board can make a final decision, so this issue will need to be shelved until the chair is able to find the answer to that question.</p> <p>3. Deadlines No concerns with regard to the existing deadline were voiced.</p>

NOTES: