Number & Title of Course: ARCH 217 History of World Architecture: Prehistory – Middle Ages.

Course Description: Architecture and urbanism in the ancient world, from prehistory to the Middle Ages. Social, cultural, and physical conditions that influenced the built environment in the Mediterranean basin plus Europe, Asia, Africa, and Pre-Columbian America. 4 Lectures. Fulfills GE C3.

Program Goals & Course Outcomes
- Understand the production of architecture in relation to the larger world of knowledge—the arts and humanities as well as the STEM disciplines (ULO 3).
  - Understanding the relationship of architectural and urban form to social, cultural, and physical conditions.
- Make reasonable decisions based on an architectural understanding of ethics, diversity, and sustainability (ULO 6).
  - Understanding multiple narratives in the history of architecture and cultural norms in a variety of settings (A7).
  - Understanding the diverse needs, values, behavioral norms, physical abilities, and social and spatial patterns that characterize different cultures and individuals (A8).

Student Performance Criteria Addressed
A7 Historical and Global Culture
A8 Cultural Diversity

Topical Outline
- Introduction (5%)
- Stone Age (5%)
- Mesopotamia (5%)
- Ancient Egypt (5%)
- Bronze Age cities and ancient Greece (15%)
- Ancient Rome and Byzantium (15%)
- Ancient Americas (10%)
- Asia (20%)
- Islam (10%)
- Medieval European landscape (10%)

Prerequisites: NA.

Textbooks/Learning Resources

Offered: Fall annually.

Faculty Assigned: Don Choi (Professor).